



Sigrid Mohn



Nystuveien 23,
5019 Bergen



+47 938 23 328



sigrid.mohn@gmail.com



<https://underavirtualrock.wordpress.com/portfolio/>

Key notes

- Structured and solution-oriented with a proactive approach to problem-solving.
- Comfortable managing multiple priorities in fast-paced environments.
- Strong team player who values collaboration and knowledge sharing.
- Quick to learn new systems, tools, and workflows.
- Fluent in English and Norwegian, with experience working in international teams.

Work experience

- Aug 22 - Present **Gimmick VFX**
Lead autodesk maya 3D generalist, remote from Bergen
- Produced 3D content, including assets, environments, scene assembly, rigging, lighting, rendering.
- Mentored interns and junior artists, providing technical guidance and onboarding support.
- Developed Python scripts and workflow tools for Autodesk Maya to improve efficiency and streamline production.
- Collaborated with artists and production teams to deliver projects on time in a fast-paced, international environment.
- Aug 21 - Aug 22 **Nagelld**
3D designer, Bergen
- Jan 18 - Jun 21 **Gimmick VFX**
3D generalist, Copenhagen
- Sept 17 - Dec 17 **Gimmick VFX**
3D internship, Copenhagen
- Various seasonal work:**
- Apr 17 - Sept 17 Restaurant Redningen AS
Dec 16 - Apr 17 Kongsberg Skisenter
Jun 15 - Aug 15 Norsk Bergverksmuseum
Jan 14 - Apr 15 Kongsberg Skisenter
Aug 13 - Oct 13 Adecco Kongsberg
Aug 12 - Sept 12 FMC Technologies
Nov 07 - April 11 Kongsberg Skisenter

Education

- Aug 15 – Feb 17 **Master in Animation**
Avans Hogschool (Netherlands)
- Aug 14 – Jun 15 **Drawing and imagery**
Høgskolen I Telemark
- Oct 11 – Jun 14 **BA(hons) 3D Computer Animation**
University of Wales Trinity Saint David
- Aug 08 – Jun 11 **Studiespesialiserende med formgivning**
(general studies with art)
Kongsberg Videregående Skole

Language

Norwegian - native
English - fluent

Software

Autodesk Maya, Redshift, Adobe Photoshop, Substance painter, Word and Excel